

Addressing the challenges of multiphysics at multi-scales







Finding the pattern





The challenge of multi-physics across multi-scales..

- Multiple single physics
- Coupled physics problems
- Working across the length scales





Multiple single physics

• Most simulation usage is in a single physics domain.





Coupled physics problems

- Loosely coupled field problems are relatively common
- Closely coupled field problems less so
- Closely coupled true multi-physics
 problems are thankfully rare







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Closely coupled fluid structural interaction problem



Coupled physics problems





This model highlights a problem with big results sets..



- Analysing systems, assemblies, components and is routinely carried out
- Simulations where the various length scales are considered together are less common *





- Analysing systems, assemblies, components and is routinely carried out
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- We can assume that components are made of uniform single materials
- We can model the actual internal material structure
- Or we can model the material as a mixture of different materials which interact with each other and the component which is made from them.





- Representative volume elements
- Mean field
 homogenisation
- Model a small section of the material and use this instead of saying "steel" or "aluminium"

• FE² approaches





Life optimisation tool for asphalt mixture using multiscale modelling

Stephanie Miot¹, Natascha Poeran² and Dolf Broekaart³

¹Strategic Simulation and Analysis Ltd, ²Boskalis Nederland B.V., ³Simuleon B.V.

Abstract: With the objective of extending the life of asphalt mixture, an FE modelling approach was developed to predict the mechanical response of the mixture at the mesoscale, the scale of the aggregates, calculate the homogenous properties then evaluate the performance of the asphalt under a cyclic loading. This project is divided into 3 phases and this paper presents the results of the second phase. In the first phase, samples of asphalt mixture were scanned and a 3D realistic model was created. The model accounts for the visco-elastic response of the mortar, the adhesive zone between the aggregates and the mortar and the detailed geometry of the aggregates. The realistic model was used to characterise the asphalt mixture and identify the relevant parameters to include in the predictive model. In the second phase, a new model based on a representative volume element (RVE) has been developed. The model idealises the asphalt mixture but still accounts for the geometrical characteristics of the aggregates and the mortar. A Python script was written to automatically create the geometry and generate the mesh. The FE-RVE plug-in can then be used to calculate the homogenised properties. This allows for multiple iterations over various types of mixture in order to design a specific asphalt for each application. Finally, in the last phase of the project, a macromodel of the asphalt with multiple layers will be created using the properties obtained from the RVE model. The life of the asphalt under a representative cyclic load will be estimated using an energy based approach.

Keywords: Asphalt, Multiscale Model, Optimisation, Fatigue Life, Scripting, Viscoelasticity





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Multi-scale analysis

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2 3		0.029				
3 4		0.097				
4 5		0.235				
5 6		0.303				
6 7		0.556				
78		0.832				
B 9		0.901				
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of asphalt moture



Structural Optimisation



REMODELING BROGERM FOR

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float mprops[51];

/* Define Variables */

/* File pointers */ FILE *fpi: FILE *fpap: FILE *fpapn: FILE *fpch:

finclude<stdlib.h>

/* Buffers for reading stress values from ascil file */ char string1[20]; char string2[20]; char string3[20]; cher string4[20]; chur string5[20]; char string6[20];

/* Buffers for reading values from material property file */ char string7[20]: char string8[20]: char string9[20]:

/* General int and float values */ float value; int i=1; int j; int num; int str=0; float elenum; float Pl; float P27 float P3; loat Int; float threshold = 5; float stress; loat mpnum; loat eleax = 1024; ~ CURRENTLY MUST BE TOLD HOW MANY ELEMONTS " Variables for font handling */ " PROSEM FOR SHR-GRADE

char buffer[64]; int font=11; int numfonts;

. Draw border and text */

_setvideomode(_VRES16COLOR);

numfonts = _registerfonts("*.FON");



Topology Optimisation



 Change density of elements within design space ("design variables / DV") considering:



Best material distribution for given optimization problem



EXPERIENCE MATTERS







Additive manufacturing process simulation

 Coupled thermal structural analysis with non-linear material properties and addition of material





Which has created a part with a structure that has properties which vary according to position, direction, scale, process, et al..

We've used a multi-physics process to create a multi-scale part



A multi-physics multi-scale workflow





Which begs a few questions

- What is structure?
- What is material?
- What is geometry?
- How are these affected by the physics of production and operation?
- And how do I manage, exploit and retain this knowledge?

And these are the sorts of challenge that the CSE is there to address..



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